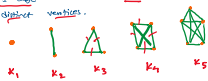


Types of Graphs

Complete Graphs

A complete graph, denoted as K_n , is a simple graph that contains exactly 1 edge between each pair of n distinct vertices.

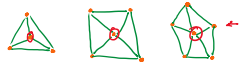


Cycles and Wheels

A cycle C_n , $n \geq 3$, consists of vertices v_1, v_2, \dots, v_n and edges $(v_1, v_2), (v_2, v_3), \dots, (v_{n-1}, v_n), (v_n, v_1)$.

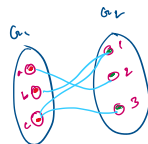
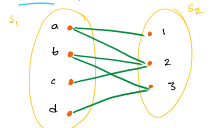


A wheel W_n is obtained when we add an additional vertex to C_n and connect that vertex to each existing vertex.



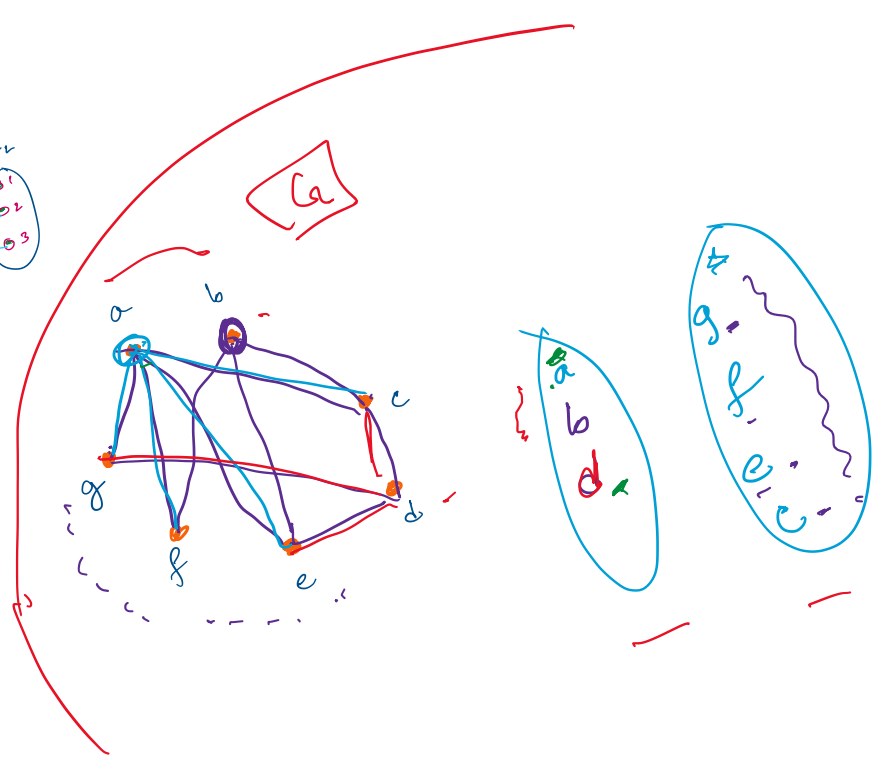
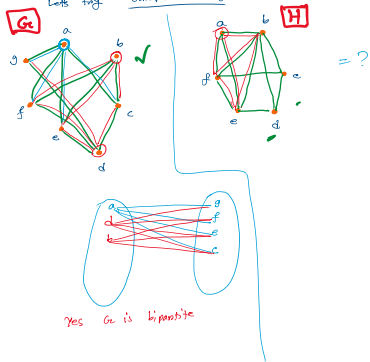
Bipartite Graphs

A simple graph is called bipartite if its vertex set V can be partitioned into two disjoint subsets such that each edge connects a vertex from one subset to a vertex of the other.

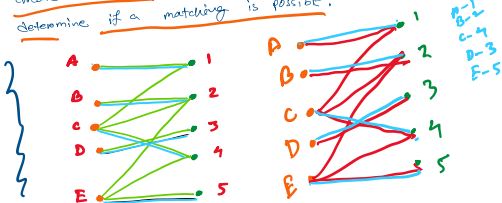


Example: Determine if graph G_3 on it are bipartite.

Let's try "Graph coloring" technique.

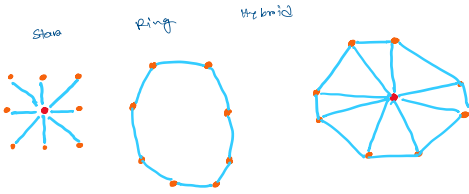


Ex: Suppose Adam, Ben, Chris, David, and Eric are training for tasks at work. Adam and Chris are training for task 1, Ben, Chris, and Eric are training for task 2, David is training for task 3, Chris and Eric are training for task 4, and Eric is training for task 5. Create a graph to model this. When determine if a matching is possible.



Ex: Suppose 8 devices (computers, printers, etc.) must be connected through a local network. Explore how

are network links...
this might look...



✎ Euler Paths and Circuits

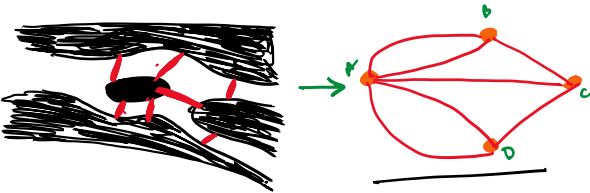
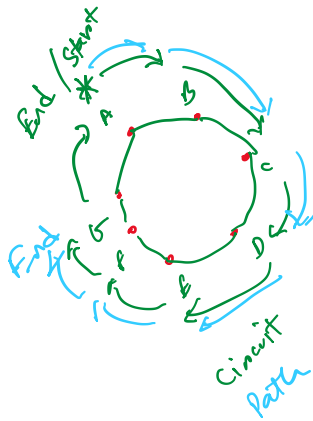
Story of Konigsberg

7 bridges of Konigsberg, which spanned the development of the entire branch of mathematics, we now call Graph Theory.

Euler wanted to determine if it was possible to start at some location in town, travel across all 7 bridges once, then return to the starting point

This type of travel is called "Euler circuit".

It is considered a circuit because the initial vertex and the terminal vertex are the same. We can also create an Euler path, which still traverses each edge, but can begin and end at different vertices.

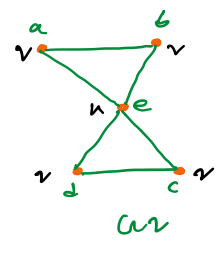
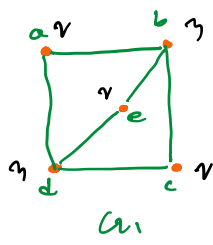


⇒ Euler circuit - conditions - Undirected graph

G_G has an Euler circuit if and only if

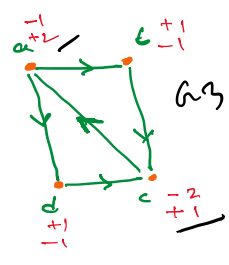
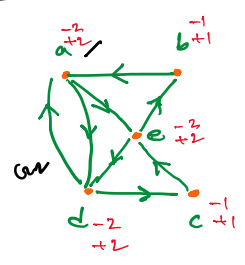
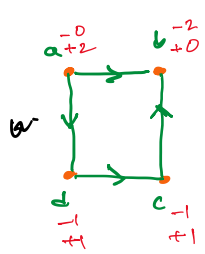
- i. G_G is connected
- ii. Every vertex has even degree

Similarly, we can say that if G_G is an undirected graph with no isolated vertices, then we can construct an Euler path in G_G if and only if G_G is connected and has exactly two vertices of odd degree.



⇒ Euler Circuit - Conditions - Directed Graph
 G_G has an Euler circuit if and only if

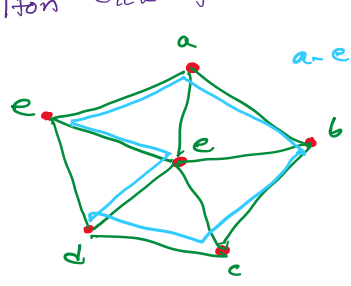
- i. G_G is connected
- ii. Every vertex has even degree
- iii. $\deg^-(v) = \deg^+(v) \forall v \in V$



⊕ Hamiltonian Paths and Circuits

If $G_G = (V, E)$ is a graph with $|V| \geq 3$, then G_G has a Hamilton path/cycle if there is a path/cycle in G_G that uses every vertex **Once and Only Once**.

Ex: Find a Hamilton path and Hamilton cycle for W_5 , if each exist.



$a-e-b-f-d-c-b-a$ (Cycle)
 $a-e-f-a-d-c-b$ (Path)

conditions!
 It follows that G_G contains a Hamilton circuit,
 path

then G also contains a Hamiltonian circuit (by removing one edge in the circuit).
The converse is not necessarily true.

While there is no way for us to know when G , as a Hamiltonian circuit, we do have a few hints that will help us!

→ If G has a Hamiltonian circuit, then
 $\forall v \in V, \deg(v) \geq 2$

- If $a \in V$ and $\deg(a) = 2$, the two edges incident with vertex a must appear in every Hamiltonian circuit for G .

- If $a \in V$ and $\deg(a) \geq 2$, then as we try to build a Hamiltonian circuit, once we pass through vertex a , any unused edges incident with a are detected from further consideration.

